

BATTLETECH™

OMNIMECH RECORD SHEET

MECH DATA

Type: Firestarter FS9-OB

Movement Points: Tonnage: 45  
Walking: 6 Tech Base: Inner Sphere  
Running: 9 Rules Level: Standard  
Jumping: 6 Role: Striker  
Engine Type: 270 XL

| Weapons & Equipment Inventory (hexes) |                     |     |    |             |     |     |     |     |  |
|---------------------------------------|---------------------|-----|----|-------------|-----|-----|-----|-----|--|
| Qty                                   | Type                | Loc | Ht | Dmg         | Min | Sht | Med | Lng |  |
| 2                                     | Medium Pulse Laser  | LA  | 4  | 6 [P]       | —   | 2   | 4   | 6   |  |
| 1                                     | Large Pulse Laser   | RA  | 10 | 9 [P]       | —   | 3   | 7   | 10  |  |
| 1                                     | Small Laser         | RA  | 1  | 3 [DE]      | —   | 1   | 2   | 3   |  |
| 1                                     | C3 Computer (Slave) | LT  | —  | [E]         | —   | —   | —   | —   |  |
| 1                                     | TAG                 | RT  | —  | [E]         | —   | 5   | 9   | 15  |  |
| 1                                     | Flamer              | CT  | 3  | 2 [DE,H,AI] | —   | 1   | 2   | 3   |  |
| 1                                     | Flamer (R)          | CT  | 3  | 2 [DE,H,AI] | —   | 1   | 2   | 3   |  |

BV: 1,070



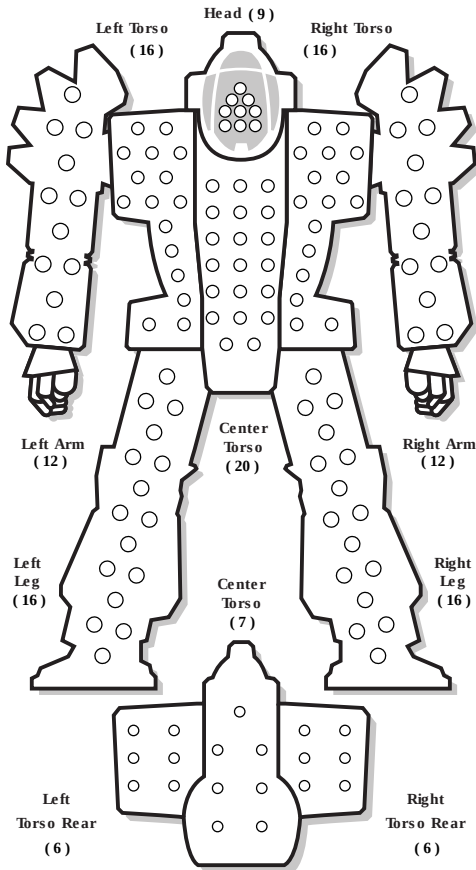
WARRIOR DATA

Name: \_\_\_\_\_  
Gunnery Skill: \_\_\_\_\_ Piloting Skill: \_\_\_\_\_  
Hits Taken  
Consciousness #

|   |   |   |    |    |      |
|---|---|---|----|----|------|
| 1 | 2 | 3 | 4  | 5  | 6    |
| 3 | 5 | 7 | 10 | 11 | Dead |

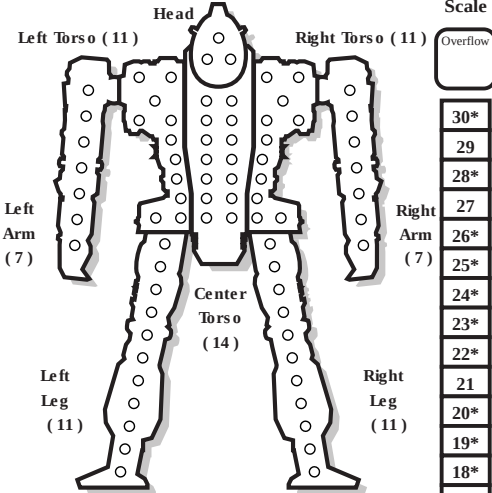
ARMOR DIAGRAM

Standard Armor



INTERNAL STRUCTURE DIAGRAM

Endo Steel



Heat Scale

Overflow

|     |
|-----|
| 30* |
| 29  |
| 28* |
| 27  |
| 26* |
| 25* |
| 24* |
| 23* |
| 22* |
| 21  |
| 20* |
| 19* |
| 18* |
| 17* |
| 16  |
| 15* |
| 14* |
| 13* |
| 12  |
| 11  |
| 10* |
| 9   |
| 8*  |
| 7   |
| 6   |
| 5*  |
| 4   |
| 3   |
| 2   |
| 1   |
| 0   |

CRITICAL TABLE

Left Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- Medium Pulse Laser
- Medium Pulse Laser
- Endo Steel

1-3

- Endo Steel
- Endo Steel
- Endo Steel
- Endo Steel
- Roll Again
- Roll Again

4-6

Left Torso

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Double Heat Sink
- Double Heat Sink
- Double Heat Sink

1-3

- Jump Jet
- Jump Jet
- Jump Jet
- C3 Slave
- Endo Steel
- Endo Steel

4-6

Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Endo Steel
- Endo Steel

Head

- Life Support
- Sensors
- Cockpit
- Roll Again
- Sensors
- Life Support

1-3

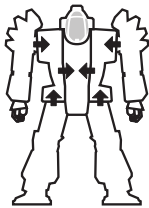
Center Torso

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Gyro
- Gyro
- Gyro

4-6

- Gyro
- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Flamer
- Flamer (R)

Engine Hits ○○○○  
Gyro Hits ○○○○  
Sensor Hits ○○○○  
Life Support ○



Damage Transfer Diagram

Right Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- Large Pulse Laser
- Large Pulse Laser
- Small Laser

1-3

- Endo Steel
- Endo Steel
- Endo Steel
- Roll Again
- Roll Again
- Roll Again

4-6

Right Torso

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Double Heat Sink
- Double Heat Sink
- Double Heat Sink

1-3

- Jump Jet
- Jump Jet
- Jump Jet
- TAG
- Roll Again
- Roll Again

4-6

Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Endo Steel
- Endo Steel